

XN Series IR command table

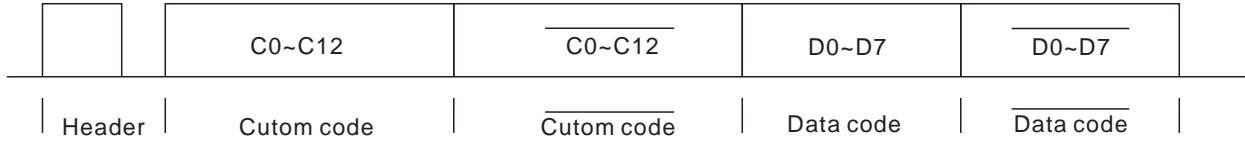
| Key Name | Data code |
|------------|-----------|
| POWER | 17 |
| HDMI | 1F |
| VGA | 1B |
| VEDIO | 25 |
| DVI | 1E |
| COMPONENT | 0A |
| RGBHV | 1A |
| USB | 14 |
| S-VIDEO | 10 |
| AUTO | 0F |
| VOLUME + | 06 |
| MENU | 00 |
| VOLUME - | 23 |
| UP | 18 |
| DOWN | 09 |
| LEFT | 19 |
| RIGHT | 08 |
| OK | 07 |
| FOCUS | 05 |
| LENS SHIFT | 20 |
| ZOOM | 04 |
| BLANK | 15 |
| FREEZE | 13 |
| SCREEN | 1C |
| IMAGE | 41 |
| KEystone | 03 |
| DZOOM + | 1D |
| TIMER | 42 |
| INFO. | 02 |
| DZOOM - | 0E |

| ID | Custom Code |
|----|-------------|
| 0 | 0032H |
| 1 | 0132H |
| 2 | 0232H |
| 3 | 0332H |
| 4 | 0432H |
| 5 | 0532H |
| 6 | 0632H |
| 7 | 0732H |
| 8 | 0832H |
| 9 | 0932H |

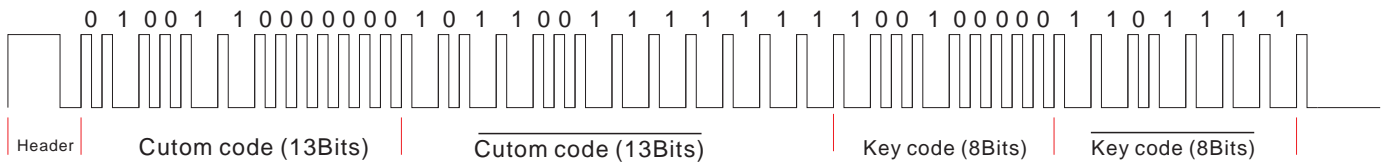


IR CODE FORMAT

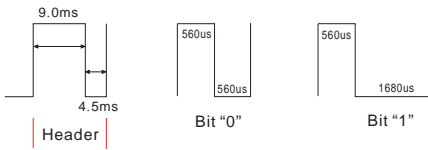
1. Structure



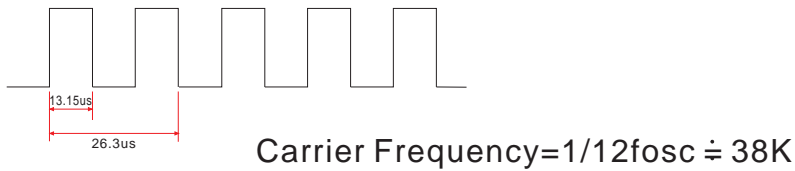
e.g "Down" (Custom code:0032h Data code:09h)



2. Theory



3. Carrier



4. Cycle

